

Information Theory And Coding By Giridhar

An Introduction to Information Theory
Fundamentals of Information Theory and Coding
Design
Introduction to Information Theory and Data Compression, Second Edition
Information Theory and Coding by Example
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Information Theory
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Information Theory
Network Information Theory
Information Theory, Inference and Learning Algorithms
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Coding - Solved Problems
Quantum Information Theory
Information Theory, Evolution, and the Origin of Life
A Student's Guide to Coding and Information Theory
Information-Spectrum Methods in Information Theory
Information Theory

An Introduction to Information Theory

The work introduces the fundamentals concerning the measure of discrete information, the modeling of discrete sources without and with a memory, as well as of channels and coding. The understanding of the theoretical matter is supported by many examples. One particular emphasis is put on the explanation of Genomic Coding. Many examples throughout the book are chosen from this particular area and several parts of the book are devoted to this exciting implication of coding.

Fundamentals of Information Theory and Coding Design

Books on information theory and coding have proliferated over the last few years, but few succeed in covering the fundamentals without losing students in mathematical abstraction. Even fewer build the essential theoretical framework when presenting algorithms and implementation details of modern coding systems. Without abandoning the theoret

Introduction to Information Theory and Data Compression, Second Edition

Information Theory and Coding by Example

Written by two distinguished experts in the field of digital communications, this classic text remains a vital resource three decades after its initial publication. Its treatment is geared toward advanced students of communications theory and to designers of channels, links, terminals, modems, or networks used to transmit and receive digital messages. The three-part approach begins with the fundamentals of digital communication and block coding, including an analysis of block code ensemble performance. The second part introduces convolutional coding, exploring ensemble performance and sequential decoding. The final section addresses source coding and rate distortion theory, examining fundamental concepts for memoryless sources as well as precepts related to memory, Gaussian sources, and universal coding. Appendixes of useful information appear throughout the text, and each chapter concludes with a set of problems, the solutions to which are available online.

Topics in Multi-User Information Theory

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Information Theory

Two-Dimensional Information Theory and Coding

Information Theory, Coding & Cryptography has been designed as a comprehensive book for the students of engineering discussing Source Encoding, Error Control Codes & Cryptography. The book contains the recent developments of coded modulation, trellises for codes, turbo coding for reliable data and interleaving. The text balances the mathematical rigor with exhaustive amount of solved, unsolved questions along with a database of MCQs.

Information Theory

Network Information Theory

Information Theory, Inference and Learning Algorithms

This book is an introduction to information and coding theory at the graduate or advanced undergraduate level. It assumes a basic knowledge of probability and modern algebra, but is otherwise self-contained. The intent is to describe as clearly as possible the fundamental issues involved in these subjects, rather than covering all aspects in an encyclopedic fashion. The first quarter of the book is devoted to information theory, including a proof of Shannon's famous Noisy Coding Theorem. The remainder of the book is devoted to coding theory and is independent of the

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information theory portion of the book. After a brief discussion of general families of codes, the author discusses linear codes (including the Hamming, Golary, the Reed-Muller codes), finite fields, and cyclic codes (including the BCH, Reed-Solomon, Justesen, Goppa, and Quadratic Residue codes). An appendix reviews relevant topics from modern algebra.

Fundamentals in Information Theory and Coding

This fundamental monograph introduces both the probabilistic and algebraic aspects of information theory and coding. It has evolved from the authors' years of experience teaching at the undergraduate level, including several Cambridge Maths Tripos courses. The book provides relevant background material, a wide range of worked examples and clear solutions to problems from real exam papers. It is a valuable teaching aid for undergraduate and graduate students, or for researchers and engineers who want to grasp the basic principles.

Information Theory and Rate Distortion Theory for Communications and Compression

A complete introduction to the subject, providing the key techniques for modeling two-dimensional data and estimating their information content.

Applied Coding and Information Theory

for Engineers

This book is devoted to the theory of probabilistic information measures and their application to coding theorems for information sources and noisy channels. The eventual goal is a general development of Shannon's mathematical theory of communication, but much of the space is devoted to the tools and methods required to prove the Shannon coding theorems. These tools form an area common to ergodic theory and information theory and comprise several quantitative notions of the information in random variables, random processes, and dynamical systems. Examples are entropy, mutual information, conditional entropy, conditional information, and discrimination or relative entropy, along with the limiting normalized versions of these quantities such as entropy rate and information rate. Much of the book is concerned with their properties, especially the long term asymptotic behavior of sample information and expected information. This is the only up-to-date treatment of traditional information theory emphasizing ergodic theory.

Information Theory

This book is an evolution from my book *A First Course in Information Theory* published in 2002 when network coding was still at its infancy. The last few years have witnessed the rapid development of network coding into a research field of its own in information science. With its root in information theory, network coding has not only brought about a

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paradigm shift in network communications at large, but also had significant influence on such specific research fields as coding theory, networking, switching, wireless communications, distributed data storage, cryptography, and optimization theory. While new applications of network coding keep emerging, the fundamental results that lay the foundation of the subject are more or less mature. One of the main goals of this book therefore is to present these results in a unifying and coherent manner. While the previous book focused only on information theory for discrete random variables, the current book contains two new chapters on information theory for continuous random variables, namely the chapter on differential entropy and the chapter on continuous-valued channels. With these topics included, the book becomes more comprehensive and is more suitable to be used as a textbook for a course in an electrical engineering department.

A First Course in Information Theory

Information Theory, Coding and Cryptography

Basic Concepts in Information Theory and Coding is an outgrowth of a one semester introductory course that has been taught at the University of Southern California since the mid-1960s. Lecture notes from that course have evolved in response to student reaction, new technological and theoretical developments, and the insights of faculty members who have

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taught the course (including the three of us). In presenting this material, we have made it accessible to a broad audience by limiting prerequisites to basic calculus and the elementary concepts of discrete probability theory. To keep the material suitable for a one-semester course, we have limited its scope to discrete information theory and a general discussion of coding theory without detailed treatment of algorithms for encoding and decoding for various specific code classes. Readers will find that this book offers an unusually thorough treatment of noiseless self-synchronizing codes, as well as the advantage of problem sections that have been honed by reactions and interactions of several generations of bright students, while Agent 00111 provides a context for the discussion of abstract concepts.

Elements of Information Theory

This book is intended to introduce coding theory and information theory to undergraduate students of mathematics and computer science. It begins with a review of probability theory as applied to finite sample spaces and a general introduction to the nature and types of codes. The two subsequent chapters discuss information theory: efficiency of codes, the entropy of information sources, and Shannon's Noiseless Coding Theorem. The remaining three chapters deal with coding theory: communication channels, decoding in the presence of errors, the general theory of linear codes, and such specific codes as Hamming codes, the simplex codes, and many others.

The Theory of Information and Coding

Information Theory: Coding Theorems for Discrete Memoryless Systems presents mathematical models that involve independent random variables with finite range. This three-chapter text specifically describes the characteristic phenomena of information theory. Chapter 1 deals with information measures in simple coding problems, with emphasis on some formal properties of Shannon's information and the non-block source coding. Chapter 2 describes the properties and practical aspects of the two-terminal systems. This chapter also examines the noisy channel coding problem, the computation of channel capacity, and the arbitrarily varying channels. Chapter 3 looks into the theory and practicality of multi-terminal systems. This book is intended primarily for graduate students and research workers in mathematics, electrical engineering, and computer science.

Introduction to Coding and Information Theory

This text is an elementary introduction to information and coding theory. The first part focuses on information theory, covering uniquely decodable and instantaneous codes, Huffman coding, entropy, information channels, and Shannon's Fundamental Theorem. In the second part, linear algebra is used to construct examples of such codes, such as the Hamming, Hadamard, Golay and Reed-Muller codes. Contains proofs, worked examples, and exercises.

Information Theory and Coding

Discover the first unified treatment of today's most essential information technologies— Compressing, Encrypting, and Encoding With identity theft, cybercrime, and digital file sharing proliferating in today's wired world, providing safe and accurate information transfers has become a paramount concern. The issues and problems raised in this endeavor are encompassed within three disciplines: cryptography, information theory, and error-correction. As technology continues to develop, these fields have converged at a practical level, increasing the need for a unified treatment of these three cornerstones of the information age. Stressing the interconnections of the disciplines, Cryptography, Information Theory, and Error-Correction offers a complete, yet accessible account of the technologies shaping the 21st century. This book contains the most up-to-date, detailed, and balanced treatment available on these subjects. The authors draw on their experience both in the classroom and in industry, giving the book's material and presentation a unique real-world orientation. With its reader-friendly style and interdisciplinary emphasis, Cryptography, Information Theory, and Error-Correction serves as both an admirable teaching text and a tool for self-learning. The chapter structure allows for anyone with a high school mathematics education to gain a strong conceptual understanding, and provides higher-level students with more mathematically advanced topics. The authors clearly map out paths through the book

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for readers of all levels to maximize their learning. This book: Is suitable for courses in cryptography, information theory, or error-correction as well as courses discussing all three areas Provides over 300 example problems with solutions Presents new and exciting algorithms adopted by industry Discusses potential applications in cell biology Details a new characterization of perfect secrecy Features in-depth coverage of linear feedback shift registers (LFSR), a staple of modern computing Follows a layered approach to facilitate discussion, with summaries followed by more detailed explanations Provides a new perspective on the RSA algorithm Cryptography, Information Theory, and Error-Correction is an excellent in-depth text for both graduate and undergraduate students of mathematics, computer science, and engineering. It is also an authoritative overview for IT professionals, statisticians, mathematicians, computer scientists, electrical engineers, entrepreneurs, and the generally curious.

Coding Theorems of Information Theory

This book is very specifically targeted to problems in communications and compression by providing the fundamental principles and results in information theory and rate distortion theory for these applications and presenting methods that have proved and will prove useful in analyzing and designing real systems. The chapters contain treatments of entropy, mutual information, lossless source coding, channel capacity, and rate distortion

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theory; however, it is the selection, ordering, and presentation of the topics within these broad categories that is unique to this concise book. While the coverage of some standard topics is shortened or eliminated, the standard, but important, topics of the chain rules for entropy and mutual information, relative entropy, the data processing inequality, and the Markov chain condition receive a full treatment. Similarly, lossless source coding techniques presented include the Lempel-Ziv-Welch coding method. The material on rate Distortion theory and exploring fundamental limits on lossy source coding covers the often-neglected Shannon lower bound and the Shannon backward channel condition, rate distortion theory for sources with memory, and the extremely practical topic of rate distortion functions for composite sources. The target audience for the book consists of graduate students at the master's degree level and practicing engineers. It is hoped that practicing engineers can work through this book and comprehend the key results needed to understand the utility of information theory and rate distortion theory and then utilize the results presented to analyze and perhaps improve the communications and compression systems with which they are familiar.

Information and Coding Theory

This comprehensive treatment of network information theory and its applications provides the first unified coverage of both classical and recent results. With an approach that balances the introduction of new

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models and new coding techniques, readers are guided through Shannon's point-to-point information theory, single-hop networks, multihop networks, and extensions to distributed computing, secrecy, wireless communication, and networking. Elementary mathematical tools and techniques are used throughout, requiring only basic knowledge of probability, whilst unified proofs of coding theorems are based on a few simple lemmas, making the text accessible to newcomers. Key topics covered include successive cancellation and superposition coding, MIMO wireless communication, network coding, and cooperative relaying. Also covered are feedback and interactive communication, capacity approximations and scaling laws, and asynchronous and random access channels. This book is ideal for use in the classroom, for self-study, and as a reference for researchers and engineers in industry and academia.

Coding and Information Theory

Originally developed by Claude Shannon in the 1940s, information theory laid the foundations for the digital revolution, and is now an essential tool in telecommunications, genetics, linguistics, brain sciences, and deep space communication. In this richly illustrated book, accessible examples are used to introduce information theory in terms of everyday games like '20 questions' before more advanced topics are explored. Online MatLab and Python computer programs provide hands-on experience of information theory in action, and PowerPoint slides give support for teaching. Written in an informal style,

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with a comprehensive glossary and tutorial appendices, this text is an ideal primer for novices who wish to learn the essential principles and applications of information theory.

Coding and Information Theory

Graduate-level study for engineering students presents elements of modern probability theory, information theory, coding theory, more. Emphasis on sample space, random variables, capacity, etc. Many reference tables and extensive bibliography. 1961 edition.

Principles of Digital Communication and Coding

This monograph originated with a course of lectures on information theory which I gave at Cornell University during the academic year 1958-1959. It has no pretensions to exhaustiveness, and, indeed, no pretensions at all. Its purpose is to provide, for mathematicians of some maturity, an easy introduction to the ideas and principal known theorems of a certain body of coding theory. This purpose will be amply achieved if the reader is enabled, through his reading, to read the (sometimes obscurely written) literature and to obtain results of his own. The theory is obviously in a rapid stage of development; even while this monograph was in manuscript several of its readers obtained important new results. The first chapter is introductory and the subject matter of the monograph is described at the

end of the chapter. There does not seem to be a uniquely determined logical order in which the material should be arranged. In determining the final arrangement I tried to obtain an order which makes reading easy and yet is not illogical. I can only hope that the resultant compromises do not earn me the criticism that I failed on both counts. There are a very few instances in the monograph where a stated theorem is proved by a method which is based on a result proved only later.

Concepts of Information Theory and Coding

This book provides a practical introduction to the theory and practice of coding and information theory for application in the field of electronic communications. It is written at an introductory level and assumes no prior background in coding or information theory. While the mathematical level is detailed, it is still introductory. Through a discussion that balances theory and practical applications and abandons the traditional "theorem-proof" format, this valuable book presents an overview of digital communication systems and the concept of information. It is written in a easy-to-follow conversational style that integrates practical engineering issues through formal and conceptual discussions of mathematical issues. It also makes extensive use of explicit examples that illustrate methods and theory throughout the book. For the professional, it provides an essential hands-on head start for real-world projects and situations. An

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essential reference for professional engineers in the field of electronic communications.

Information Theory & Coding

Information Theory, Coding and Cryptography

From the reviews: "This book nicely complements the existing literature on information and coding theory by concentrating on arbitrary nonstationary and/or nonergodic sources and channels with arbitrarily large alphabets. Even with such generality the authors have managed to successfully reach a highly unconventional but very fertile exposition rendering new insights into many problems." -- MATHEMATICAL REVIEWS

Information Theory & Coding

An effective blend of carefully explained theory and practical applications, this text imparts the fundamentals of both information theory and data compression. Although the two topics are related, this unique text allows either topic to be presented independently, and it was specifically designed so that the data compression section requires no prior knowledge of information theory. The treatment of information theory, while theoretical and abstract, is quite elementary, making this text less daunting than many others. After presenting the fundamental definitions and results of the theory, the authors then

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apply the theory to memoryless, discrete channels with zeroth-order, one-state sources. The chapters on data compression acquaint students with a myriad of lossless compression methods and then introduce two lossy compression methods. Students emerge from this study competent in a wide range of techniques. The authors' presentation is highly practical but includes some important proofs, either in the text or in the exercises, so instructors can, if they choose, place more emphasis on the mathematics.

Introduction to Information Theory and Data Compression, Second Edition is ideally suited for an upper-level or graduate course for students in mathematics, engineering, and computer science. Features: Expanded discussion of the historical and theoretical basis of information theory that builds a firm, intuitive grasp of the subject Reorganization of theoretical results along with new exercises, ranging from the routine to the more difficult, that reinforce students' ability to apply the definitions and results in specific situations. Simplified treatment of the algorithm(s) of Gallager and Knuth Discussion of the information rate of a code and the trade-off between error correction and information rate Treatment of probabilistic finite state source automata, including basic results, examples, references, and exercises Octave and MATLAB image compression codes included in an appendix for use with the exercises and projects involving transform methods Supplementary materials, including software, available for download from the authors' Web site at www.dms.auburn.edu/compression

Information Theory and Network Coding

A concise, easy-to-read guide, introducing beginners to the engineering background of modern communication systems, from mobile phones to data storage. Assuming only basic knowledge of high-school mathematics and including many practical examples and exercises to aid understanding, this is ideal for anyone who needs a quick introduction to the subject.

Cryptography, Information Theory, and Error-Correction

Information Theory and Channel Capacity Measure of Information, Average Information Content of Symbols in Long Independent Sequences, Average Information Content of Symbols in Long Dependent Sequences, Mark-off Statistical Model for Information Sources, Entropy and Information Rate of Mark-off Sources, Encoding of the Source Output, Shannon's Encoding Algorithm, Communication Channels, Discrete Communication Channels, Rate of Information Transmission Over a Discrete Channel, Capacity of a Discrete Memoryless Channel, Discrete Channels with Memory Continuous Channels, Shannon-Hartley Law and its Implications. Fundamental Limits on Performance Some Properties of Entropy, Extension of a DMS, Prefix Coding, Source Coding Theorem, Huffman Coding, Mutual Information, Properties of Mutual Information, Differential Entropy and Mutual Information for Continuous Ensembles. Error Control Coding Rationale for Coding and Types of Codes,

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Discrete Memory less Channels, Examples of Error Control Coding, Methods of Controlling Errors, Types of Errors, Types of Codes, Linear Block Codes, Matrix Description of Linear Block Codes, Error Detection and Error Correction Capabilities of Linear Block Codes, Single Error Correcting Hamming Codes, Lookup Table (or Syndrome) Decoding using Standard Array, Binary Cyclic Codes, Algebraic Structures of Cyclic Codes, Encoding using and (n, k) Bit Shift Register, Syndrome Calculation, Error Detection and Error Correction, BCH Codes, RS Codes, Golay Codes, Shortened Cyclic Codes, Burst Error Correcting Codes, Convolution Codes, Time Domain Approach, Transfer Domain Approach, State, Tree and Trellis diagrams, Encoders and Decoders (using Viterbi algorithm only) for $(n, k, 1)$ Convolution Codes.

Information Theory And Coding

Student edition of the classic text in information and coding theory

Basic Concepts in Information Theory and Coding

This book provides an up-to-date introduction to information theory. In addition to the classical topics discussed, it provides the first comprehensive treatment of the theory of I-Measure, network coding theory, Shannon and non-Shannon type information inequalities, and a relation between entropy and group theory. ITIP, a software package for proving information inequalities, is also included. With a large

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number of examples, illustrations, and original problems, this book is excellent as a textbook or reference book for a senior or graduate level course on the subject, as well as a reference for researchers in related fields.

Entropy and Information Theory

The latest edition of this classic is updated with new problem sets and material. The Second Edition of this fundamental textbook maintains the book's tradition of clear, thought-provoking instruction. Readers are provided once again with an instructive mix of mathematics, physics, statistics, and information theory. All the essential topics in information theory are covered in detail, including entropy, data compression, channel capacity, rate distortion, network information theory, and hypothesis testing. The authors provide readers with a solid understanding of the underlying theory and applications. Problem sets and a telegraphic summary at the end of each chapter further assist readers. The historical notes that follow each chapter recap the main points. The Second Edition features:

- * Chapters reorganized to improve teaching
- * 200 new problems
- * New material on source coding, portfolio theory, and feedback capacity
- * Updated references

Now current and enhanced, the Second Edition of Elements of Information Theory remains the ideal textbook for upper-level undergraduate and graduate courses in electrical engineering, statistics, and telecommunications.

Information Theory and Coding - Solved Problems

This book offers a comprehensive overview of information theory and error control coding, using a different approach than in existing literature. The chapters are organized according to the Shannon system model, where one block affects the others. A relatively brief theoretical introduction is provided at the beginning of every chapter, including a few additional examples and explanations, but without any proofs. And a short overview of some aspects of abstract algebra is given at the end of the corresponding chapters. The characteristic complex examples with a lot of illustrations and tables are chosen to provide detailed insights into the nature of the problem. Some limiting cases are presented to illustrate the connections with the theoretical bounds. The numerical values are carefully selected to provide in-depth explanations of the described algorithms. Although the examples in the different chapters can be considered separately, they are mutually connected and the conclusions for one considered problem relate to the others in the book.

Quantum Information Theory

Focusing on both theory and practical applications, this volume combines in a natural way the two major aspects of information representation--representation for storage (coding theory) and representation for transmission (information theory).

Information Theory, Evolution, and the Origin of Life

Presents a review of eleven of the fundamental issues in multi-user information theory. Each chapter is devoted to one particular issue and follows the same structure and starts with a problem description and then describes solutions to the problem for general and specific cases.

A Student's Guide to Coding and Information Theory

Publisher Description

Information-Spectrum Methods in Information Theory

A self-contained, graduate-level textbook that develops from scratch classical results as well as advances of the past decade.

Information Theory

Textbook on information theory, an important subject in electrical engineering and computer science.

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