The New Turing Omnibus Sixtysix Excursions In Computer Science

The Turing OmnibusAmerican Sketch BookTuring's VisionSouth Korea, a Country StudyIntroduction to Compilers and Language DesignThe Next StepThe New Turing OmnibusThe Big Black Book of Government ConspiraciesOriginality, Imitation, and PlagiarismThe New Faces of VictimhoodAIThe Elements of Computing SystemsJava in Two SemestersForces of ProductionMore Programming PearlsThe History of Infant BaptismGenealogical and Family History of Central New YorkUnited States Jewry, 1776-1985The Interpretation of CulturesArt of Doing Science and EngineeringHow to Think Like a MathematicianPersonal KnowledgeHistory of Ware, MassachusettsGetting India Back on TrackBiographical Encyclopedia of MathematiciansAll Our YesterdaysThe Interpretation Of CulturesComputational Fairy TalesHistory of South DakotaThe Autobiography of Andrew Carnegie and The Gospel of WealthThe Railroad and the CityThe People's VoiceAlgorithmic PuzzlesA History of Narrative FilmAn Annotated Bibliography of Timothy Leary (Classic Reprint)Keys to PlayPandaemonium 1660–1886The Middle East, Abstracts and IndexExport-import Theory, Practices, and ProceduresComputer Fundamentals

The Turing Omnibus

Introduces the lives and works of 170 important mathematicians from around the world and throughout history.

American Sketch Book

Turing's Vision

All Our Yesterdays is the first history of the City of Detroit to be published in the last twenty-five years. It is an account based on extensive historical research, yet is written in such a style as to make interesting and enjoyable reading. The authors tell of the founding of the the town by the French, control by the British, and growth as an American city. These episodes are recounted in the words and deeds of the people who lived and worked here, men like Judge Woodward, Father Gabriel Richard, and Governor Lewis Cass. Here also are accounts of the expansion of the automobile industry, the days of the roaring twenties, prohibition, the great depression, World Wars I and II, and the city of the 1950s and 1960s. This is the story of a great city; a story of past deeds, present problems, and future hopes. But more important, this is a story by and about the people of Detroit, for it is the people that have made this city great.

South Korea, a Country Study

This title gives students an integrated and rigorous picture of applied computer science, as it comes to play in the construction of a simple yet powerful computer system.

Introduction to Compilers and Language Design

This arsenal of tips and techniques eases new students into undergraduate mathematics, unlocking the world of definitions, theorems, and proofs.

The Next Step

Focusing on the design and implementation of computer-based automatic machine tools, David F. Noble challenges the idea that technology has a life of its own. Technology has been both a convenient scapegoat and a universal solution, serving to disarm critics, divert attention, depoliticize debate, and dismiss discussion of the fundamental antagonisms and inequalities that continue to beset America. This provocative study of the postwar automation of the American metal-working industry—the heart of a modern industrial economy—explains how dominant institutions like the great corporations, the universities, and the military, along with the ideology of modern engineering shape, the development of technology. Noble shows how the system of "numerical control," perfected at the Massachusetts Institute of Technology (MIT) and put into general industrial use, was chosen over competing systems for reasons other than the technical and economic superiority typically advanced by its promoters. Numerical control took shape at an MIT laboratory rather than in a manufacturing setting, and a market for the new technology was created, not by cost-minded producers, but instead by the U. S. Air Force. Competing methods, equally promising, were rejected because they left control of production in the hands of skilled workers, rather than in those of management or programmers. Noble demonstrates that engineering design is influenced by political, economic, managerial, and sociological considerations, while the deployment of equipment—illustrated by a detailed case history of a large General Electric plant in Massachusetts—can become entangled with such matters as labor classification, shop organization, managerial responsibility, and patterns of authority. In its examination of technology as a human, social process, Forces of Production is a path-breaking contribution to the understanding of this phenomenon in American society.

The New Turing Omnibus

The Next Step: Exponential Life presents essays on the potential of what are known as "exponential technologies"--those whose development is accelerating rapidly, such as robotics, artificial intelligence or industrial biology--considering their economic, social, environmental, ethical and even ontological implications. This book's premise is that humanity is at the beginning of a technological revolution that is evolving at a much faster pace than earlier ones--a revolution is so far-reaching it is destined to generate transformations we can only begin to imagine. Contributors include Aubrey D.N.J. de Grey, Jonathan Rossiter, Joseph A. Paradiso, Kevin Warwick, Huma Shah, Ramón López de Mántaras, Helen Papagiannis, Jay David Bolter, Maria Engberg, Robin Hanson, Stuart Russell, Darrell M. West, Francisco González, Chris Skinner, Steven Monroe Lipkin, S. Matthew Liao, James Giordano, Luciano Floridi, Seán Ó Héigeartaigh and Martin Rees.

The Big Black Book of Government Conspiracies

India has fallen far and fast from the runaway growth rates it enjoyed in the first decade of the twenty-first century. In order to reverse this trend, New Delhi must seriously reflect on its policy choices across a wide range of issue areas. Getting India Back on Track broadly coincides with the 2014 Indian elections to spur a public debate about the program that the next government should pursue in order to return the country to a path of high growth. It convenes some of India's most accomplished analysts to recommend policies in every major sector of the Indian economy. Taken together, these seventeen focused and concise memoranda offer policymakers and the general public alike a clear blueprint for India's future. Contents Foreword Ratan N. Tata (Chairman, Tata Trusts) Introduction Ashley J. Tellis and Reece Trevor (Carnegie Endowment for International Peace) 1. Maintaining Macroeconomic Stability Ila Patnaik (National Institute of Public Finance and Policy) 2. Dismantling the Welfare State Surjit Bhalla (Oxus Investments) 3. Revamping Agriculture and the Public Distribution System Ashok Gulati (Commission for Agriculture Costs and Prices) 4. Revisiting Manufacturing Policy Rajiv Kumar (Centre for Policy Research) 5. Generating Employment Omkar Goswami (Corporate and Economic Research Group) 6. Expanding Education and Skills Laveesh Bhandari (Indicus Analytics) 7. Confronting Health Challenges A. K. Shiva Kumar (National Advisory Council) 8. Accelerating Infrastructure Modernization Rajiv Lall and Ritu Anand (IDFC Limited) 9. Managing Urbanization Somik Lall and Tara Vishwanath (World Bank) 10. Renovating Land Management Barun S. Mitra (Liberty Institute) and Madhumita D. Mitra (consultant) 11. Addressing Water Management Tushaar Shah (International Water Management Institute) and Shilp Verma (independent researcher) 12. Reforming Energy Policy and Pricing Sunjoy Joshi (Observer Research Foundation) 13. Managing the Environment Ligia Noronha (Energy and Resources Institute) 14. Strengthening Rule of Law Devesh Kapur (University of Pennsylvania) and Milan Vaishnav (Carnegie Endowment for International Peace) 15. Correcting the Administrative Deficit Bibek Debroy (Centre for Policy Research) 16. Building Advanced Technology Capacity for Competitive Arms Acquisition Ravinder Pal Singh (Stockholm International Peace Research Institute) 17. Rejuvenating Foreign Policy C. Raja Mohan (Observer Research Foundation and Carnegie Endowment for International Peace

Originality, Imitation, and Plagiarism

This easy-to-follow textbook teaches Java programming from first principles, as well as covering design and testing methodologies. The text is divided into two parts. Each part supports a one-semester module, the first part addressing fundamental programming concepts, and the second part building on this foundation, teaching the skills required to develop more advanced applications. This fully updated and greatly enhanced fourth edition covers the key developments introduced in Java 8, including material on JavaFX, lambda expressions and the Stream API. Topics and features: begins by introducing fundamental programming concepts such as declaration of variables, control structures, methods and arrays; goes on to cover the fundamental object-oriented concepts of classes and objects, inheritance and polymorphism; uses JavaFX throughout for constructing event-driven graphical interfaces; includes advanced topics such as interfaces and lambda expressions, generics, collection classes and exceptions; explains file-handling techniques, packages, multi-threaded programs,

socket programming, remote database access and processing collections using streams; includes self-test questions and programming exercises at the end of each chapter, as well as two illuminating case studies; provides additional resources at its associated website (simply go to springer.com and search for "Java in Two Semesters"), including a guide on how to install and use the NetBeansTM Java IDE. Offering a gentle introduction to the field, assuming no prior knowledge of the subject, Java in Two Semesters is the ideal companion to undergraduate modules in software development or programming.

The New Faces of Victimhood

A compiler translates a program written in a high level language into a program written in a lower level language. For students of computer science, building a compiler from scratch is a rite of passage: a challenging and fun project that offers insight into many different aspects of computer science, some deeply theoretical, and others highly practical. This book offers a one semester introduction into compiler construction, enabling the reader to build a simple compiler that accepts a C-like language and translates it into working X86 or ARM assembly language. It is most suitable for undergraduate students who have some experience programming in C, and have taken courses in data structures and computer architecture.

AI

The Elements of Computing Systems

First published in 2012. Routledge is an imprint of Taylor & Francis, an informa company.

Java in Two Semesters

Forces of Production

Excerpt from An Annotated Bibliography of Timothy Leary The paper used in this publication meets the minimum requirements of Amer ican National Standard for Information Sciences Permanence of Paper for Printed Library Materials, ansi 1984. About the Publisher Forgotten Books publishes hundreds of thousands of rare and classic books. Find more at www.forgottenbooks.com This book is a reproduction of an important historical work. Forgotten Books uses state-of-the-art technology to digitally reconstruct the work, preserving the original format whilst repairing imperfections present in the aged copy. In rare cases, an imperfection in the original, such as a blemish or missing page, may be replicated in our edition. We do, however, repair the vast majority of imperfections successfully; any imperfections that remain are intentionally left to preserve the state of such historical works.

More Programming Pearls

A free ebook version of this title is available through Luminos, University of California Press's Open Access publishing program for monographs. Visit www.luminosoa.org to learn more. How do keyboards make music playable? Drawing on theories of media, systems, and cultural techniques, Keys to Play spans Greek myth and contemporary Japanese digital games to chart a genealogy of musical play and its animation via improvisation, performance, and recreation. As a paradigmatic digital interface, the keyboard forms a field of play on which the book's diverse objects of inquiry—from clavichords to PCs and eighteenth-century musical dice games to the latest rhythm-action titles—enter into analogical relations. Remapping the keyboard's topography by way of Mozart and Super Mario, who head an expansive cast of historical and virtual actors, Keys to Play invites readers to unlock ludic dimensions of music that are at once old and new.

The History of Infant Baptism

Have you ever thought that computer science should include more dragons and wizards? Computational Fairy Tales introduces principles of computational thinking, illustrating high-level computer science concepts, the motivation behind them, and their application in a non-computer—fairy tale—domain. It's a quest that will take you from learning the basics of programming in a blacksmith's forge to fighting curses with recursion.Fifteen seers delivered the same prophecy, without so much as a single minstrel to lighten the mood: an unknown darkness threatens the kingdom. Suddenly, Princess Ann finds herself sent forth alone to save the kingdom. Leaving behind her home, family, and pet turtle Fido, Princess Ann must face goblin attacks, magical curses, arrogant scholars, an unpleasant oracle, and rude Boolean waiters. Along the way she must build a war chest of computational knowledge to survive the coming challenge.

Genealogical and Family History of Central New York

The applications of Artificial Intelligence lie all around us; in our homes, schools and offices, in our cinemas, in art galleries and - not least - on the Internet. The results of Artificial Intelligence have been invaluable to biologists, psychologists, and linguists in helping to understand the processes of memory, learning, and language from a fresh angle. As a concept, Artificial Intelligence has fuelled and sharpened the philosophical debates concerning the nature of the mind, intelligence, and the uniqueness of human beings. Margaret A. Boden reviews the philosophical and technological challenges raised by Artificial Intelligence, considering whether programs could ever be really intelligent, creative or even conscious, and shows how the pursuit of Artificial Intelligence has helped us to appreciate how human and animal minds are possible.

United States Jewry, 1776-1985

Computer Fundamentals is specifically designed to be used at the beginner level. It covers all the basic hardware and software concepts in computers and its peripherals in a very lucid manner.

The Interpretation of Cultures

Collecting texts taken from letters, diaries, literature, scientific journals and reports, Pandæmonium gathers a beguiling narrative as it traces the development of the machine age in Britain. Covering the years between 1660 and 1886, it offers a rich tapestry of human experience, from eyewitness reports of the Luddite Riots and the Peterloo Massacre to more intimate accounts of child labour, Utopian communities, the desecration of the natural world, ground-breaking scientific experiments, and the coming of the railways. Humphrey Jennings, co-founder of the Mass Observation movement of the 1930s and acclaimed documentary film-maker, assembled an enthralling narrative of this key period in Britain's national consciousness. The result is a highly original artistic achievement in its own right. Thanks to the efforts of his daughter, Marie-Louise Jennings, Pandæmonium was originally published in 1985, and in 2012 it was the inspiration behind Danny Boyle's electrifying Opening Ceremony for the London Olympic Games. Frank Cottrell Boyce, who wrote the scenario for the ceremony, contributes a revealing new foreword for this edition.

Art of Doing Science and Engineering

Algorithmic puzzles are puzzles involving well-defined procedures for solving problems. This book will provide an enjoyable and accessible introduction to algorithmic puzzles that will develop the reader's algorithmic thinking. The first part of this book is a tutorial on algorithm design strategies and analysis techniques. Algorithm design strategies — exhaustive search, backtracking, divide-and-conquer and a few others — are general approaches to designing step-by-step instructions for solving problems. Analysis techniques are methods for investigating such procedures to answer questions about the ultimate result of the procedure or how many steps are executed before the procedure stops. The discussion is an elementary level, with puzzle examples, and requires neither programming nor mathematics beyond a secondary school level. Thus, the tutorial provides a gentle and entertaining introduction to main ideas in high-level algorithmic problem solving. The second and main part of the book contains 150 puzzles, from centuries-old classics to newcomers often asked during job interviews at computing, engineering, and financial companies. The puzzles are divided into three groups by their difficulty levels. The first fifty puzzles in the Easier Puzzles section require only middle school mathematics. The sixty puzzle of average difficulty and forty harder puzzles require just high school mathematics plus a few topics such as binary numbers and simple recurrences, which are reviewed in the tutorial. All the puzzles are provided with hints, detailed solutions, and brief comments. The comments deal with the puzzle origins and design or analysis techniques used in the solution. The book should be of interest to puzzle lovers, students and teachers of algorithm courses, and persons expecting to be given puzzles during job interviews.

How to Think Like a Mathematician

No other volume provides as broad, as thorough, or as accessible an introduction to the realm of computers as A. K. Dewdney's The Turing Omnibus. Updated and expanded, The Turing Omnibus offers 66 concise, brilliantly written articles on the major points of interest in computer science theory, technology, and applications.

New for this tour: updated information on algorithms, detecting primes, noncomputable functions, and self-replicating computers--plus completely new sections on the Mandelbrot set, genetic algorithms, the Newton-Raphson Method, neural networks that learn, DOS systems for personal computers, and computer viruses.

Personal Knowledge

In The Interpretation of Cultures, the most original anthropologist of his generation moved far beyond the traditional confines of his discipline to develop an important new concept of culture. This groundbreaking book, winner of the 1974 Sorokin Award of the American Sociological Association, helped define for an entire generation of anthropologists what their field is ultimately about.

History of Ware, Massachusetts

Software -- Software Engineering.

Getting India Back on Track

This is a compilation of Government Conspiracies from the U.S. and the World.

Biographical Encyclopedia of Mathematicians

All Our Yesterdays

In this compilation of essays written over a fifteen-year period, the distinguished anthropologist explains his view of culture and its symbolic dimensions

The Interpretation Of Cultures

From his humble beginnings as a Scottish immigrant to his ascension to wealth and power as a 'captain of industry', Andrew Carnegie embodied the American 'rags to riches' dream. Alive in the time of the Civil War, Carnegie was the epitome of a self-made man, first working his way up in a telegraph company and then making astute investments in the railroad industry. Through hard work, perseverance, and an earnest desire to develop himself in his education, culture, and personal economy, Carnegie finally made his considerable fortune in steel. What is perhaps most remarkable about this historical figure, however, was his overwhelmingly generous practice of philanthropy in his later life. In his essay, "The Gospel of Wealth", Carnegie relates his ideas on the distribution of the riches of wealthy society to the poor in a responsible capitalistic system. In setting an example of his own beliefs, Carnegie gave away millions of dollars for the public good, demonstrating his own willingness to promote human welfare, and the betterment of man. That essay is included in this volume along with the story of his life in his own words. This edition is printed on premium acid-free paper.

Computational Fairy Tales

Highly effective thinking is an art that engineers and scientists can be taught to develop. By presenting actual experiences and analyzing them as they are described, the author conveys the developmental thought processes employed and shows a style of thinking that leads to successful results is something that can be learned. Along with spectacular successes, the author also conveys how failures contributed to shaping the thought processes. Provides the reader with a style of thinking that will enhance a person's ability to function as a problem-solver of complex technical issues. Consists of a collection of stories about the author's participation in significant discoveries, relating how those discoveries came about and, most importantly, provides analysis about the thought processes and reasoning that took place as the author and his associates progressed through engineering problems.

History of South Dakota

The Autobiography of Andrew Carnegie and The Gospel of Wealth

In this flavorful and perceptive study of the American orator, Barnet Baskerville makes an inquiry into American attitudes toward orators and oratory and the reflection of these attitudes in speaking practices. He examines the role of the orator in society and the kinds or qualities of oratory that were dominant in each period of American history, and he looks into the nature and importance of oratory as perceived by audiences and by speakers themselves. By examining this "public image" of the orator, the author is able to tell us much about the people who drew that image.

The Railroad and the City

The People's Voice

Turing's fascinating and remarkable theory, which now forms the basis of computer science, explained for the general reader. In 1936, when he was just twenty-four years old, Alan Turing wrote a remarkable paper in which he outlined the theory of computation, laying out the ideas that underlie all modern computers. This groundbreaking and powerful theory now forms the basis of computer science. In Turing's Vision, Chris Bernhardt explains the theory, Turing's most important contribution, for the general reader. Bernhardt argues that the strength of Turing's theory is its simplicity, and that, explained in a straightforward manner, it is eminently understandable by the nonspecialist. As Marvin Minsky writes, "The sheer simplicity of the theory's foundation and extraordinary short path from this foundation to its logical and surprising conclusions give the theory a mathematical beauty that alone guarantees it a permanent place in computer theory." Bernhardt begins with the foundation and systematically builds to the surprising conclusions. He also views Turing's theory in the context of mathematical history, other views of computation (including those of Alonzo Church), Turing's later work, and the birth of the modern computer. In the paper, "On Computable Numbers, with an

Application to the Entscheidungsproblem," Turing thinks carefully about how humans perform computation, breaking it down into a sequence of steps, and then constructs theoretical machines capable of performing each step. Turing wanted to show that there were problems that were beyond any computer's ability to solve; in particular, he wanted to find a decision problem that he could prove was undecidable. To explain Turing's ideas, Bernhardt examines three well-known decision problems to explore the concept of undecidability; investigates theoretical computing machines, including Turing machines; explains universal machines; and proves that certain problems are undecidable, including Turing's problem concerning computable numbers.

Algorithmic Puzzles

A History of Narrative Film

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An Annotated Bibliography of Timothy Leary (Classic Reprint)

Understand a particular foreign country through dynamic descriptions and analyses of its historical, social, environmental, economic, governmental, political, and national security systems and institutions. Particular attention is devoted to the people who make up the society, their origins, beliefs, interests, and their attitudes towards their social system and political order. Each study is written by a multidisciplinary team of social scientists. This series is a recognized standard in the field.

Keys to Play

Besides generating wealth, globalization makes victims, including victims of new forms of crime. In this edited book of scholarly essays, international lawyers and criminologists reflect on the legal challenges posed by these dark sides of globalization. Examples include transnational organised crime, human trafficking and corruption, cyber crimes, international terrorism, global corporate crime and cross-border environmental crimes. The authors reflect on the limits of domestic

systems of justice in providing protection, empowerment and redress to the victims of these emerging forms of global insecurity. They argue for the need of better international or supra-national institutional arrangements such as legal instruments and actions of the United Nations or regional organizations such as the European Union. In part I Jan Van Dijk and Rianne Letschert present an overview of trends in criminal victimization against the backdrop of globalization using a unique set of statistical indicators. By placing this issue in the framework of the human security concept, the authors draw out its broader political and normative implications. Theologist Ralf Bodelier explains how modern communication technologies have heightened sensitivities among the general public for human insecurities anywhere in the world. In his view, a new global conscience is in the making that may become the cornerstone of international solidarity and action. Marc Groenhuijsen and Rianne Letschert describe the emergence of national and international legal and institutional arrangements to offer remedies to victims of crime in an era of globalization. In part II a selection of experts analyse the specific issues surrounding the protection and empowerment of victims of different types of international crimes such as human trafficking, organised crime/corruption, terrorism, global corporate crime and cross border environmental crimes. In part III focused attention is given to the special challenges and opportunities of protecting and assisting crime victims in cyberspace. Part IV deals with emerging victim issues in humanitarian law such as the accountability of private military companies and the implementation of the ambitious victim provisions in the statute of the International Criminal Court including the establishment of a global fund for reparations. In the final part of the book some of its core authors formulate their ideas about the international institutional arrangements that should be put in place to offer justice to the victims of globalization. A concrete proposal is made for the transformation of the United Nations 1985 Declaration on the Principles of Justice for Victims of Crime and Abuse of Power into a full-fledged UN convention. In the final chapter further proposals are made for the increased involvement of regional organisations such as the European Union in the protection of victims of global crime.

Pandaemonium 1660–1886

The Middle East, Abstracts and Index

Export-Import Theory, Practices, and Procedures is the first book on the market to truly serve the needs of the academic/professional audience, going beyond the usual soft coverage of international trade operations. Discussing theoretical issues in depth, such as the role of exports/imports in the global economy and pertinent regulatory and policy issues, this innovative text offers comprehensive explorations of import processes as well as export activities and incorporates the most relevant and current research information in these areas. New to this edition are important discussions of trends in regional integration agreements, international transfer pricing, terms of sale, US export regulations, export financing programs, and more Expanded coverage in this edition of topics such as taxation of international trade operations, export counseling, export channels of distribution, export sales contracts, transportation, import procedures and techniques and more Other topics include: Exploration of trade agreements such

as the GATT/WTO, NAFTA, and the European Economic Community (EEC), and how they affect trade In-depth treatment of investment and intellectual property policies, rules on government procurements, safeguard, and services of NAFTA Documentation, risks, and different forms of insurance, as well as assessing the risks of foreign trade Price setting in international trade, export sales contracts, exchange rates, methods of payment for exporting and importing goods, the benefits and theories of countertrade, the entry process for imports, and import relief to domestic industry Export-Import Theory, Practices, and Procedures, Second Edition combines an innovative conceptual and theoretical approach, a deep and broad analytical treatment, and an engaging and accessible presentation style to offer one of the most useful textbooks on the market for students and practitioners alike. Further instructors' materials can be accessed via www.nova.edu/~seyoum

Export-import Theory, Practices, and Procedures

Computer Fundamentals

"At long last, a discussion of plagiarism that doesn't stop at 'Don't do it or else,' but does full justice to the intellectual interest of the topic!" ---Gerald Graff, author of Clueless in Academe and 2008 President, Modern Language Association This collection is a timely intervention in national debates about what constitutes original or plagiarized writing in the digital age. Somewhat ironically, the Internet makes it both easier to copy and easier to detect copying. The essays in this volume explore the complex issues of originality, imitation, and plagiarism, particularly as they concern students, scholars, professional writers, and readers, while also addressing a range of related issues, including copyright conventions and the ownership of original work, the appropriate dissemination of innovative ideas, and the authority and role of the writer/author. Throughout these essays, the contributors grapple with their desire to encourage and maintain free access to copyrighted material for noncommercial purposes while also respecting the reasonable desires of authors to maintain control over their own work. Both novice and experienced teachers of writing will learn from the contributors' practical suggestions about how to fashion unique assignments, teach about proper attribution, and increase students' involvement in their own writing. This is an anthology for anyone interested in how scholars and students can navigate the sea of intellectual information that characterizes the digital/information age. "Eisner and Vicinus have put together an impressive cast of contributors who cut through the war on plagiarism to examine key specificities that often get blurred by the rhetoric of slogans. It will be required reading not only for those concerned with plagiarism, but for the many more who think about what it means to be an author, a student, a scientist, or anyone who negotiates and renegotiates the meaning of originality and imitation in collaborative and information-intensive settings." ---Mario Biagioli, Professor of the History of Science, Harvard University, and coeditor of Scientific Authorship: Credit and Intellectual Property in Science "This is an important collection that addresses issues of great significance to teachers, to students, and to scholars across several disciplines. . . . These essays tackle their topics head-on in ways that are both accessible and provocative." ---Andrea Lunsford, Louise Hewlett Nixon Professor of English, Claude and Louise Rosenberg

Jr. Fellow, and Director of the Program in Writing and Rhetoric at Stanford University and coauthor of Singular Texts/Plural Authors: Perspectives on Collaborative Writing digitalculturebooks is an imprint of the University of Michigan Press and the Scholarly Publishing Office of the University of Michigan Library dedicated to publishing innovative and accessible work exploring new media and their impact on society, culture, and scholarly communication. Visit the website at www.digitalculture.org.

ROMANCE ACTION & ADVENTURE MYSTERY & THRILLER BIOGRAPHIES & HISTORY CHILDREN'S YOUNG ADULT FANTASY HISTORICAL FICTION HORROR LITERARY FICTION NON-FICTION SCIENCE FICTION

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